

Musculoskeletal Atlas

Musculoskeletal Atlas contains more than 80 anatomical images of upper and lower extremities in two formats: HTML and JPEG-72dpi only. The images may be licensed for many uses. Some of the most recent requests for licenses have been for: instructional digital and print resources, content for websites, illustrations in publications, and handouts for training sessions, examples connected to consumer and professional products or services.

For more information: http://rad.washington.edu/muscle-atlas/

International Requests:

University of Washington agreements require additional review if the requesting entity is located in, or affiliated with the government of, China (Including Hong Kong; not including Taiwan), Iran, North Korea, Russia, or Syria. For requests from these countries, please **allow for an additional month of processing time**for a response.

Technology ID

454

Category

Express Digital Content Licensing

View online



Licenses

Please review the types of licenses below and choose a license that matches your needs. ORDERS NOT MEETING LICENSING CRITERIA WILL BE REJECTED.

The "Academic and Scholarly Use" license is for student or publishing use and only includes:

- Publishing in peer-reviewed articles;
- Limited classroom uses by students; or
- Use in student papers.

The "Educational Use" license maybe be used for internal teaching or research or development of the Work and Images by an accredited education or government entity. (Professors teaching a class should use this license.)

The "Commercial Use" license may be selected for research, development, product development and experimental use of the Work and Images.

After You License:

- To download your files, please go to the <u>Express Licensing website</u> and sign-in using the link in the upper right corner.
- Once signed in, click your account name in the upper right hand corner and select the MY DOWNLOADS link.
 - Download the 'Musculoskeletal Atlas Software PROGRAM.zip' file and unzip the file.

-	- Open the 'readme.html' file for further instructions on how to access images.		